
Newsletter _____
 Address _____
 City _____ P/C _____
 Phone _____ Fax _____
 Email Address _____

Awards Contact _____
 Address _____
 City _____ P/C _____
 Phone _____ Fax _____
 Email Address _____

Club Membership Contact _____
 Address _____
 City _____ P/C _____
 Phone _____ Fax _____
 Email Address _____

Sled Safe Safety Program & Snowmobile Patrol

Do you have an active Snowmobile Patrol program? Yes No

Contact Name _____
 Phone _____ Fax _____
 Email _____

Would you like to have the Sled Safe Safety Program Courses & Snowmobile Patrol Course held in your area? Yes No

If so, what date would you like to see for a training course in your area? _____

It is required to have at least one email address per club in order to keep clubs up to date with important information.

It is critically important to have someone designated to receive emails and, who will pass on the important information to the president.

This is our most efficient and cost effective way of communicating with the clubs.

Please answer the following questionnaire completely.

Is your club participating in the following programs?

Club Insurance Program? i.e. Building/Groomer Physical Damage Yes No

Sled Safe – Selling -

Optional Liability insurance program? Yes No

Membership Drive? Yes No

Snowarama? Yes No

Safe Trail Raffle? Yes No

If so, how many books would you like? (10s) _____

How much is your? (Including BCSF portion)

Primary \$ _____

Secondary \$ _____

Child \$ _____

Do you have a family membership? Yes No

If so, what is the cost? \$ _____

Does your club have a grooming program? Yes No

Does your club charge a daily grooming fee? Yes No

If so, how much is this fee? \$ _____

Do you charge BCSF Trail Permit holders a daily fee? Yes No

If so, how much do you charge? \$ _____

Clubs that do not submit this form by the deadline and do not meet BCSF Trail Permit policies will not be eligible for the Club Insurance Program.

Please return completed form to
P.O. Box 400, Houston, BC, V0J1Z0
Or fax to 250-845-7715

